



CHAPTER 3







NUMERICAL PROBLEMS



Ans:

Object is moving along the straight line. Acceleration is constant. are considered.

These equations are used to calculate magnitude of displacement (s) , velocity (initial and final), time (t), and acceleration (a). Direction of initial velocity and all the quantities which are in the direction of initial velocity are taken as positive.

- Q: What are the conditions for using the equations of motion?
- Only magnitudes of vectors such as displacement, velocity and acceleration



downward?

Ans:

gravity) is oriented downwards.

downwards.

direction, downwards.



QUESTION 2

You throw a small ball vertically up in the air. How are the velocity and acceleration of the ball oriented with respect to one another (a) when the ball is going upward (b) when the ball is coming

When ball is moving upward the velocity vector is oriented upwards, while the acceleration vector (due to At the highest point, the velocity vector is momentarily zero, and the acceleration vector is still oriented When ball is moving downward, both the velocity and acceleration vectors are oriented in the same





0

For a projectile motion, is the velocity zero at any instant? Is the acceleration zero at any instant?

- Ans:
- In projectile motion both velocity and acceleration can never be zero during the flight.
- a = 0 of oblique projectile. **Explanation:**

The velocity of an oblique projectile can never completely be zero because, even at the highest point where the vertical component of the velocity is zero, the horizontal component remains non-zero.



QUESTION 4

Construct motion diagrams showing the velocity and acceleration of a projectile at several points along its path, assuming (a) the projectile is launched horizontally and (b) the projectile is launched at an angle θ with the horizontal.

Ans:

The acceleration of projectile is never zero because the vertical component of acceleration due to gravity is always acting on the projectile $a_v = -g$

When friction neglected, only horizontal component of acceleration is zero (Constant through whole $a_{x} = \mathbf{0}$ journey)

(a) Horizontally Launched Projectiles: A ball rolling off the table is an excellent example of an object thrown into the air with horizontal initial velocity (velocity at the time when the object is launched). The ball becomes airborne when leaving the table.





If the ball rolls along the table with constant horizontal velocity, then the moment it leaves the table, it has same horizontal velocity with which it rolled along the table and zero vertical velocity. A cannonball is launched horizontally with an initial velocity of 20 m/s. Gravity causes it to accelerate downwards at 9.8 m/s², causing a 9.8 m/schange in vertical velocity. The horizontal velocity remains constant and horizontal component of acceleration is zero.

Vertical velocity increases by **9.8 m/s** (b) Oblique Projectile:

When oblique projectile is projected at angle with horizontal then horizontal velocity remains constant and horizontal component of acceleration is zero

 $a_x = \mathbf{0}$

When projectile is moving upward then vertical component of velocity decreases.

At the point of maximum height the vertical velocity is zero. The path of the projectile is symmetrical.

	a, =0
	a, =- g
	initial +Vy up
2	1
-	
	Ø.
	Con
	V=-
	V,=





Q: An aero plane while flying horizontally drops a bomb when reaches exactly above the target, but missed it. Explain why? Ans:

When a bomb is dropped from the aero-plane, it has same velocity as that of aero plane.

If the bomb is dropped when the aero-plane is vertically above the target, it will strike a point ahead of the target due to constant horizontal velocity component and inertia. The bomb misses the target if it is dropped vertically above the target because it moves like a projectile as shown in fig. It will not hit the target but it will hit a point ahead of target at point T. To accurately hit the target, the pilot must release the bomb at a calculated position before reaching directly above the target, taking into account the speed of the aero-plane and the altitude of release.





Aspect	Collision	Explosio
Definition	An event where two or more	A rapid in
	bodies exert forces on each	release of
	other for a relatively short time,	manner, c
	leading to a change in their	breaking
	momentum.	
Energy Source	External interaction between	Internal e
	bodies (e.g., mechanical	chemical,
	contact).	
Result	Alteration in the velocities and	Dispersio
	trajectories of the bodies	energy ou
	involved.	point.
Nature	Can be either destructive or non-	Often des
	destructive energy transferred	spreading
	between bodies.	
Example	A car crash where two vehicles	A dynami
	collide.	demolishi

QUESTION 6

What is the difference between explosion and collision? Give one example of each. Ans: Here's a tabular comparison between explosions and collisions along with examples for each:



crease in volume and energy in an extreme often resulting in the apart of objects.

nergy release (e.g., nuclear).

n of fragments and utward from a central

structive, with energy outward.

te explosion ing a building.



Ans: Momentum is the product of an object's mass and its velocity: $P = m \times v$ different reasons:

Aspect	Mass (m)	Velocity (v)	Μ
Slow-Moving Loaded Truck	Very large	Relatively low	La ma
Speeding Rifle Bullet	Very small	Very high	La ve

QUESTION 7

Why do a slow-moving loaded truck and a speeding rifle bullet each have a large momentum?

- Both a slow-moving loaded truck and a speeding rifle bullet can have a large momentum, but they do so for



omentum (p)

arge due to large ass

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NY.

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Can objects in a system have momentum while the momentum of the system is zero? Explain. Ans:

momentum of the system is zero. vector sum of individual momenta. has individual momentum.

- Yes, the individual particles in a system can have momentum while the total
- This is because momentum is a vector quantity, and the total momentum is the
- If the momenta of individual objects are equal in magnitude but opposite in direction, they cancel out, making the net momentum zero, but each object still





QUESTION 10

We know that: An object that has the largest kinetic energy: So, the lighter body will have greater kinetic energy. Let for lighter body:

$E_1 = \frac{(P)}{(2m_1)}$

This shows that kinetic energy and mass of a body are inversely proportional if p is constant.

 E_1 m_2

 $E_2 m_1$

Therefore, small mass has greater K.E. and greater mass has smaller K.E. when both have equal momentum.

Let two objects (one lighter, one heavier) have the same momentum. Energy and mass are inversely proportional to each other if momentum is kept constant.





height. Ans:

Maximum range of a projectile is at $\theta = 45^{\circ}$

$$R_{max} = \frac{{v_i}^2}{g}$$

Height of the projectile: $\frac{v_i^2}{a}sin^2\theta$

At $\theta = 45^{\circ}$,

$$=\frac{{v_i}^2}{2g}sin^2(45)$$

$$\mathsf{H} = \frac{{v_i}^2}{2g} \left(\frac{1}{\sqrt{2}}\right)^2$$

$$\mathsf{H} = \frac{{v_i}^2}{2g} \left(\frac{1}{2}\right) = \frac{{v_i}^2}{4g}$$

Then,

$$H = \frac{1}{4} \frac{{v_i}^2}{g} = \frac{1}{4} R_{max}$$

Therefore,

 $R_{max} = 4H$ Hence proved.

QUESTION 11

For any specific velocity of projection, prove that the maximum range is equal to four times the corresponding

0

Is momentum conserved when a bat hits a ball? Ans:

entire system (bat + ball). opposite in direction. total momentum remains conserved.

- Yes, momentum is conserved when a bat hits a ball, provided we consider the
- When the bat strikes the ball, it transfers momentum to the ball. The change in momentum of the bat and ball are equal in magnitude and
- Assuming no external force acts on the system (like friction or air resistance),

