

Physics

Chapter #01

Physical Quantities and Measurement

Q: What is physics?

* **Physics :-** In physics we study Matter, energy and their interaction.

Physics

Matter Energy

and their interaction

Q: What is importance of Physics in science?

* **Physics in Science :-** Physics is the most fundamental of all sciences. In order to study biology, chemistry or any other natural science, one should have a firm understanding of the principles of Physics.

* **Example of Physics in Biology :-**

Biology uses the physics principle of fluid movement to understand how blood flow through the heart, arteries and veins.

* **Example of Physics in Chemistry :-**

Chemistry relies on the physics of subatomic particles to understand why chemical reactions take place.

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Q: How is physics related to technology?

* **Physics and Technology-** Physics

is behind every technology and plays a key role in the further development of these technologies. Such as airplanes, computers, PET scans and nuclear weapons.

* Examples of technologies based on the principles of Physics :-

- 1- Rockets and Space shuttles
- 2- Magnetically levitating trains
- 3- Microscopic robots that fight cancer cells in our bodies.

All these technologies, whether common places or exciting, are based on the principles of physics.

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Branches of Physics :-

Physics is vast and is therefore further subdivided in many other branches. These branches of physics include mechanics, optics, oscillation and waves, thermodynamics, electromagnetism, astrophysics, quantum physics, atomic physics and nuclear physics.

1- Mechanics :-

Branch of Physics related with "motion".

It is further divided into "Kinematic" and "dynamics". In kinematics we study motion "without cause". And in Dynamics we study motion "with cause".

2- Quantum Physics :-

Quantum physics is the study of matter and energy at the most fundamental level.

3- Optics :-

Branches of Physics that deals with Study of light its behavior, properties and use of optical instrument.

4- Electromagnetism :-

Electromagnetism is a branch of physics that deals with the relation b/w electricity and magnetism it explores how electric charges and current create magnetic fields.

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5-

Thermodynamics :-

The study of flow or motion of heat.

6-

Oscillation and Waves :-

Oscillation :- The study of to & fro movement of an object or body.

Waves :- Waves are the disturbance in Medium

7-

Atomic and Nuclear Physics :-

Atomic and nuclear physics are branches of physics that focus on the study of the structure, behavior, and interaction of atoms and atomic nuclei, respectively.

8-

Relativity :-

Relativity describes the relation b/w space, time and gravity.

9-

Astrophysics :-

Branch of physics deals with the study of universe using the laws & principles of physics.



Multi-dimensional

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- Physics :-

Q: Differentiate b/w Physical and non-Physical Quantities

Physical Quantities

Non-Physical Quantities

Definition

Physical Quantities Non-physical Quantities
are those quantities are those Quantities
which can be which can not be
observed & measured. observed & measured.

Examples

length, mass, time, colour, taste, feelings
temperature can be observed & measured.
cannot be observed & measured.

Q: Define Measurement.

Measurement :- Measurement is a comparison b/w an unknown physical quantity like (length, mass, time etc) & standard to see how large and small it is compared to that standard.

Q: Define Unit.

Unit :- is standard with which physical quantities are measured.

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Q: Write Characteristics of Physical quantities also give example.

Characteristics :- Measurement of a quantity consist of "Numerical magnitude" (number representing size of the quantity) & unit which it is measured.

Example :- If the length of a person is 1.65 meters (5 foot, 2¹/₂ inches), 1.65 is the numerical magnitude and meter is the unit.

Q Differentiate b/w Base & Derived Units.

Base Units

Derived Units

Definition

Base units are defined as units that are as the fundamental units of measurement, derived from the base units through mathematical operation.

SI Unit

Each SI unit is defined carefully so that accurate & reproducible measurements can be made and there are seven based units

In SI units all other physical quantities can be derived from seven base units.

Examples

Meter, kilogram, second, ampere, kelvin, mole, candela. The unit of area is 'm x m = m²' The unit of velocity is 'm/s' & acceleration is 'm/s²'



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Q:- Define and briefly explain Scientific notation

Definition :- Scientific notation is used for expressing very large or small number in the power of 10 (10^n)

format :- $a \times 10^n$

Where "a" is a number b/w 1 and 10 (mantissa); and "n" is an integer positive or negative.

Purpose :- Scientific notation make it easier to :

- * Write any large or small numbers.
- * Perform calculation with extreme values.
- * Compare and Contrast large or small quantities.

Benefits :-

- * Simplifies complex calculations
- * Reduces error in calculations
- * Facilitates communication and comparison of large and small values.

Common uses:-

- * Physics & engineering.
- * Astronomy and cosmology.
- * Chemistry and biology
- * Mathematics and statics.

$$4.693 \times 10^7 \text{ m}$$

$$4.693 \times 10^7 \text{ m}$$

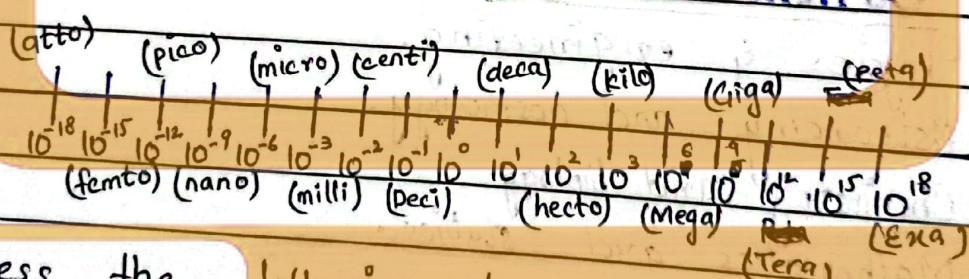
Q Define Prefixes.

Prefixes :- A mechanism through which numbers are expressed in power of 10 that are given a proper name is called "Prefix".

Q Why we need prefixes in our daily life?

Prefixes are used for many reasons in our daily life like if we want to measure thickness of paper we can write it in smaller units of millimeters instead of meters, Similarly if we want to measure or express the distance b/w two cities we can use bigger units of distance i.e kilometer.

-: Prefix Scale :-



Q Express the following to the nearest prefix.

$$27.5 \times 10^{-10} \text{ m}$$

$$0.00023 \times 10^{-2} \text{ s}$$

$$2.75 \times 10^1 \times 10^{-10} \text{ m}$$

$$2.3 \times 10^{-4} \times 10^{-2} \text{ s}$$

$$2.75 \times 10^{1-10} \text{ m}$$

$$2.3 \times 10^{-4-2} \text{ s}$$

$$2.75 \times 10^{-9} \text{ m}$$

$$2.3 \times 10^{-6} \text{ s}$$

$$2.75 \text{ nm}$$

$$2.3 \mu\text{s}$$

Q: Write the following in the power of ten and choose the prefix

a) The mass of a sun is about

$$1970,000,000,000,000,000,000,000,000 \text{ kg}$$

$$= 1.97 \times 10^{30} \text{ kg}$$

$$= 1.97 \times 10^{30} \times 10^3 \text{ g}$$

$$= 1.97 \times 10^{33} \text{ g}$$

$$> 1.97 \times 10^{15} \times 10^{18} \text{ g}$$

$$= 1.97 \times 10^{15} \text{ Eg}$$

b) The radius of a hydrogen atom is 0.0000000005 m

$$= 0.0000000005 \text{ m}$$

$$= 5.0 \times 10^{-11} \text{ m}$$

$$= 50.0 \times 10^{-11} \text{ m}$$

$$= 50.0 \times 10^{-12} \text{ m}$$

$$= 50.0 \text{ pm}$$

c) The age of earth is about $143,300,000,000,000 \text{ s}$.

$$= 143,300,000,000,000 \text{ s} = 0.143 \text{ Es}$$

$$= 1.43 \times 10^{17} \text{ s}$$

143 x

$$0.143 \times 10^1 \times 10^{17} \text{ s}$$

$$> 0.143 \times 10^{1+17} \text{ s}$$

$$= 0.143 \times 10^{18} \text{ s}$$

Q: Express the following in terms of power of ten.

a) Thickness of paper sheet is about 100,000 nanometers

$$= 100,000 \text{ nanometers}$$

$$= 1 \times 10^5 \times 10^{-9} \text{ m}$$

$$= 1 \times 10^{5-9} \text{ m}$$

$$= 1 \times 10^{-4} \text{ m}$$

b) Pakistan has total installed power generation capacity of over 40,000 mega watt

$$= 40,000 \text{ mega watt}$$

$$= 4.0 \times 10^4 \text{ mega watt}$$

$$= 4.0 \times 10^{4+6} \text{ watt}$$

$$= 4.0 \times 10^{10} \text{ watt}$$

c) A single hard disk capacity of computers has exceeded 30 terabyte.

$$= 30 \text{ terabyte}$$

$$= 3.0 \times 10^1 \times 10^{12} \text{ byte}$$

$$= 3.0 \times 10^{1+12} \text{ byte}$$

$$= 3.0 \times 10^{13} \text{ byte}$$

Q: Differentiate b/w Scalars and vectors.

Scalars

vectors

: Definition:-

Scalars can be express
only by using magnitude
vectors can be express
by numerical magnitude +
direction

: Dependence:-

Scalars are depend
on numerical magnitude
vectors are depend on
numerical magnitude +
direction.

: Representation:-

Scalars can be represent
by numerical magnitude like
4km. vectors are represented
by two ways first way
is symbolic \vec{F} , \vec{V} and
 2nd way is graphical.

: Rules:-

Scalars can be added, subtr- vector can be added,
acted etc by ordinary algebra subtracted etc by vector algebra.

: Examples:-

following are the example following are the examples
of Scalars:- Temperature, of vectors:- \vec{a} , \vec{F} , \vec{V}
time , energy.

Q:- What do you know about coordinate system?

Coordinate System:- A coordinate system

is used to locate the position of any point and that point can be plotted as ordered pair (x,y) known as coordinates.

The horizontal number line is called "x-axis" and the vertical number line is called "y-axis" and the point of intersection of these two axes is known as the origin and is denoted as 'o'.

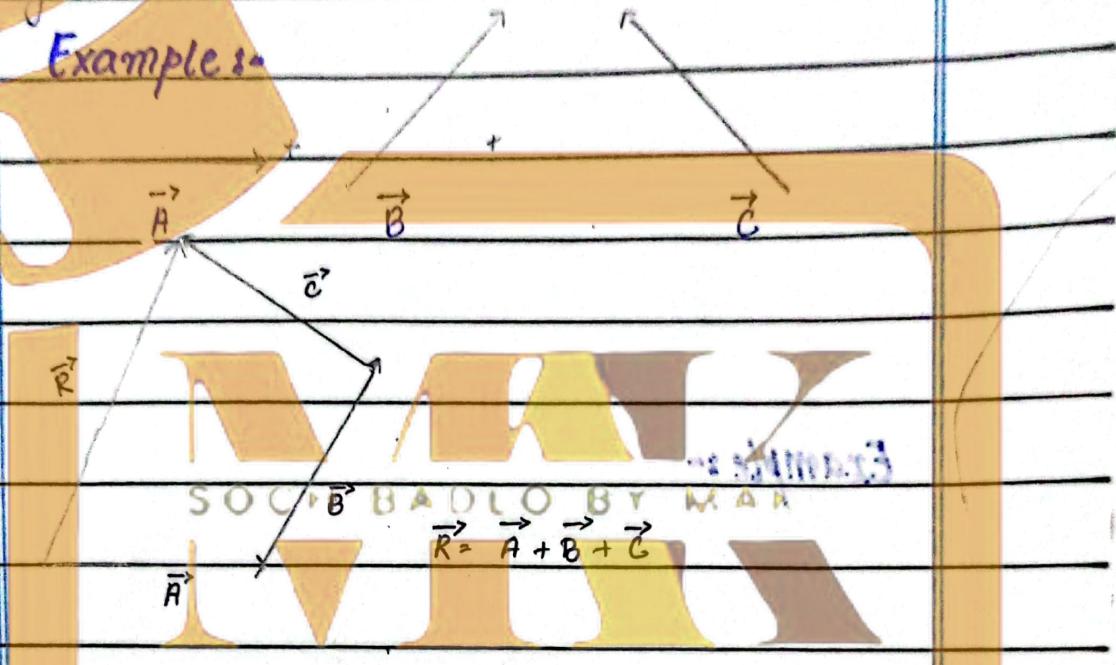
The reference frame is the coordinate system from which the positions of objects are described.

"Adding vector Quantities"

Q1 Why we can't add vectors by ordinary addition methods?

Vectors cannot be added by ordinary addition methods but it can be added by head to tail rule.

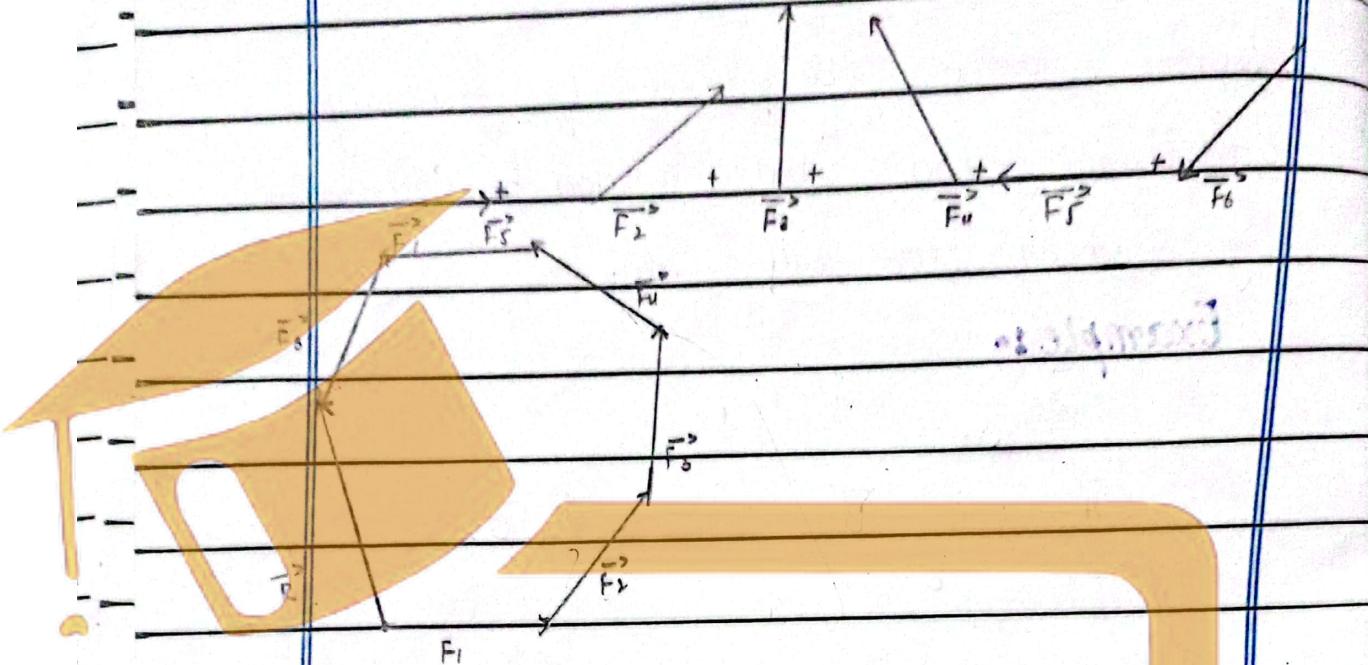
Example:-



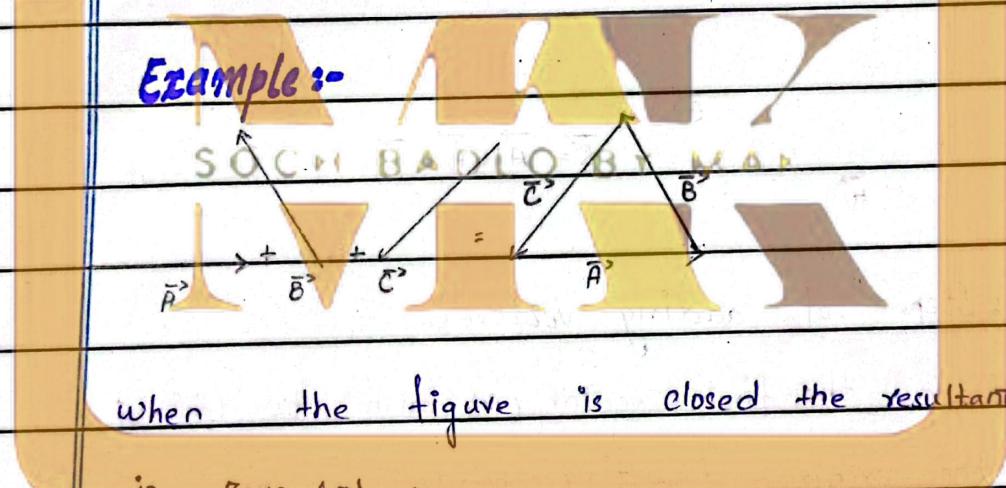
- Steps of adding vectors -

- 1 Draw the first vector (A) with its tail at the origin (starting points)
- 2 Draw the second vector (B) with its tail at the head (end point) of the first vector.
- 3 The resultant vector (R) is drawn from the tail of the first vector (A) to the head of second vector (B).

Example :-



Example :-



when the figure is closed the resultant
is zero (0).

"Important Question Short"

Q2:- It is possible to add 3 vectors of
same magnitude but different directions
to get null resultant? Show with diagram.

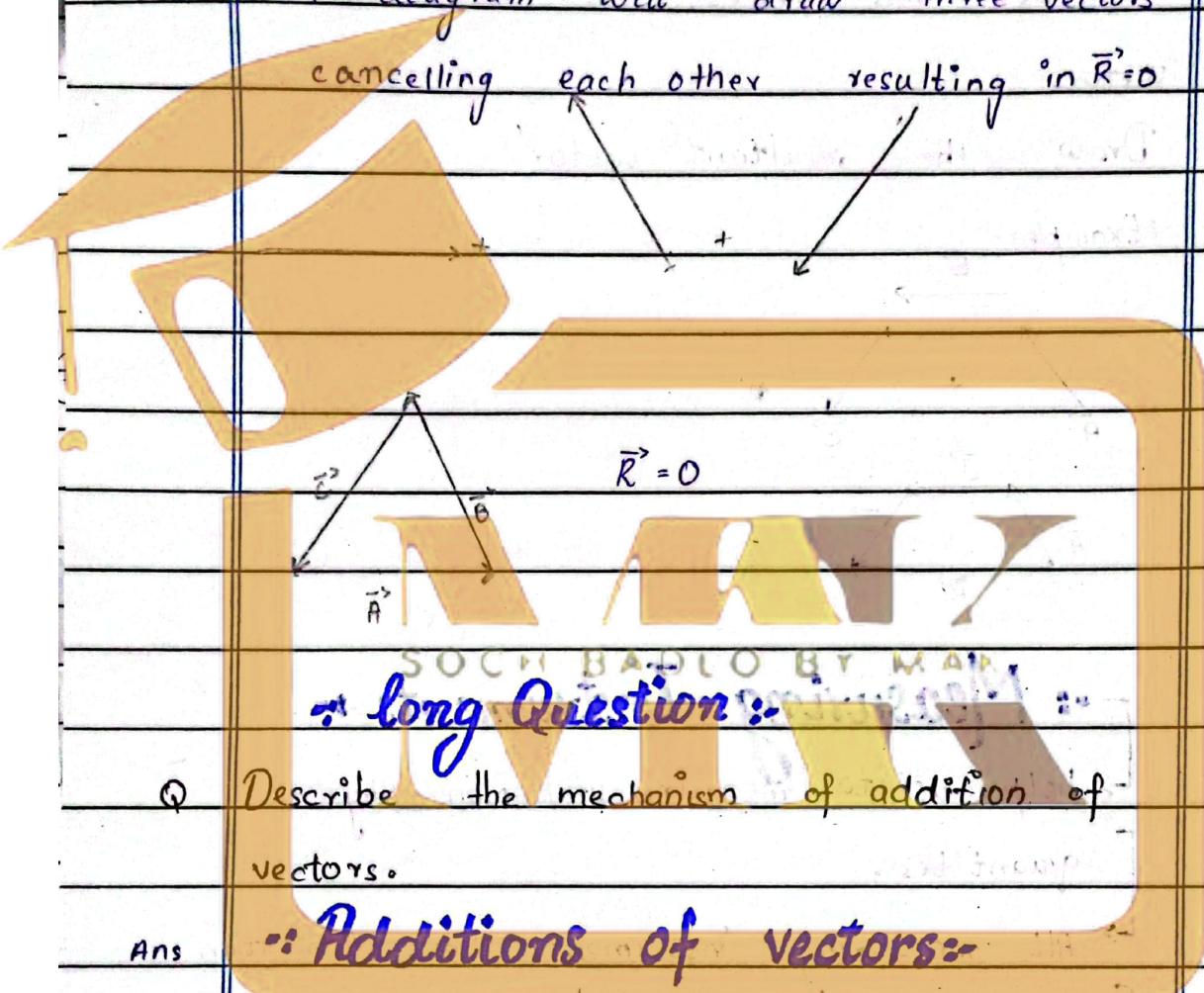
Ans when the resultant vector is zero it
means that three vectors cancel each

out, resulting in no net force, motion
or displacement :-

\therefore Diagram :-

In diagram will draw three vectors

cancelling each other resulting in $\vec{R} = 0$



\Rightarrow long Question :-

Q) Describe the mechanism of addition of vectors.

Ans \therefore Additions of vectors :-

The process of combining two or more vectors into single vector to determine their cumulated effect is termed as Vector addition.

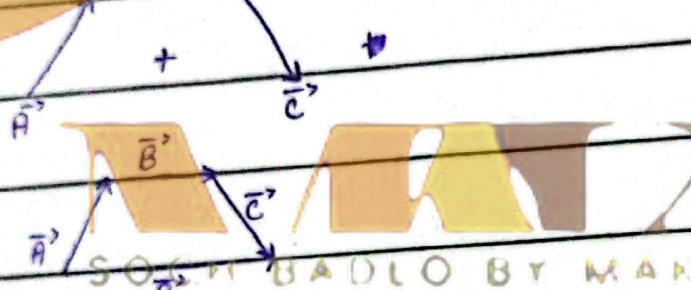
\therefore Head to tail Rule:-

It is a graphical method used to determine the resultant vector when

- when adding two or more vectors.
- Place the tail of second vector on the head of first vector
- Continue this process for additional vectors.

Draw the resultant vector

Example:-

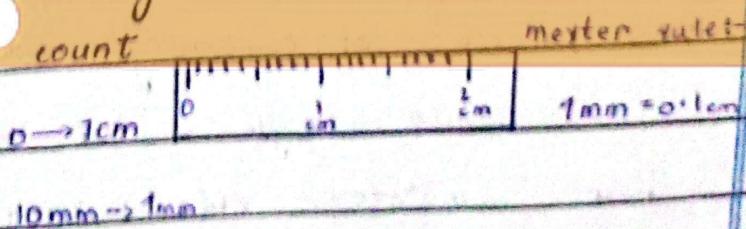


Measuring Instruments :-

help us to measure unknown physical quantities.

All measuring instruments have limitation

least count



Measurement :- is the comparison of

an unknown quantity with a known fixed quantity.

Measuring instruments :- Devices used

to measure physical quantities like

length, mass, time, temperature & pressure.

Examples:- Rulers, scales, clocks, thermometer

& micrometers.

Atomic force microscope :- (AFM) is

an advanced research tool used to analyze and characterize samples at the atomic level.

:- Scanning tunneling microscope :-

(STM) is widely used in both industrial and fundamental research to obtain atomic-scale images of metal surfaces.

:- limitation :- A restriction or boundary that prevents something from being done, achieved or exceeded, often due to

physical, technological or practical constraints.

:- Compact Case :- is a small portable container designed to hold or protect a specific item or set of items.

are typically made of durable materials like plastic, metals or fabric and are designed to be compact or

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light weight and easy to carry.
They help keep items organized.

.. form

(Vernier)

:- Vernier Caliper :-

are precision measuring instruments used to measure linear dimensions, including internal and external diameters and thickness and depths. They consist of a main scale and a sliding vernier scale, which allow

for more precise measurements.

:- Accuracy & precision :-

Accuracy :- Vernier calipers are much more accurate than meter rule. They can measure upto 0.1mm or even 0.05mm, while meter rules typically have markings every 1-2mm.

Precision :- provide more precise measurement than due to their sliding Vernier scale, which allows for interpolation b/w markings.

∴ formula of finding least count :-

(Vernier calipers)

$$\text{least count} = \frac{\text{Smallest reading on main s.}}{\text{No. of division on V.S}}$$

$$\text{Least count} = 1\text{mm} = 0.02\text{mm}$$

50

∴ Hint box :-

* least count of vernier

∴ 1cm = 10mm calipers depends upon the

1cm = 1mm Number of division on V.S

10

∴ Case I :-

0.1cm = 1mm If the number of Divisions

on V.S is 10, Then least count

is 0.1mm or 0.01cm.

∴ Case II :-

If no. of divisions on V.S is 50, Then

least is 0.02mm or 0.002cm.

∴ Case III :-

If no. of divisions on V.S is 20, the

least count is 0.05mm or 0.005cm

"How to Read Vernier Calipers"

Case - 01

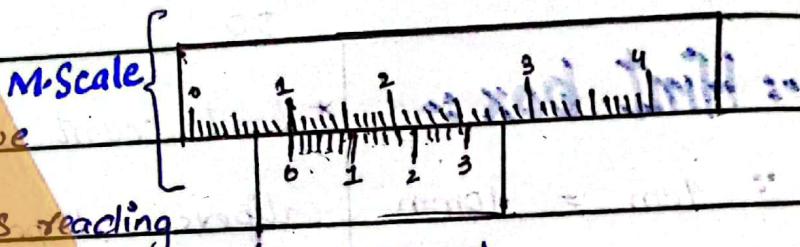
When the zero of vernier scale is perfectly coincides with any main scale.

Division

In this case we

only take m.s reading

Main Scale = 10mm



V. Scale

$\therefore \text{1.98mm}$

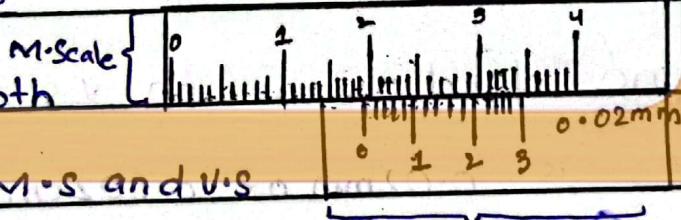
\because Case II :-

when the zero of v.s is not perfectly coincides with any main scale division.

In this case we

should use both

scales i.e. M.S and V.S



M.S Reading :- 17mm

\therefore V-Scale

V.S Reading :- $15 \times 0.02 \text{ mm} = 0.3 \text{ mm}$

Total Reading = Main Scale + V.S Reading

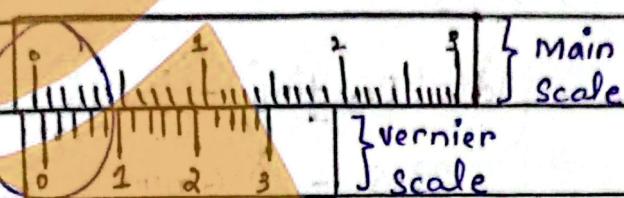
$$= 17 + 0.3 \text{ mm}$$

$$= 17.3 \text{ mm}$$

"zero error in Vernier Calipers"

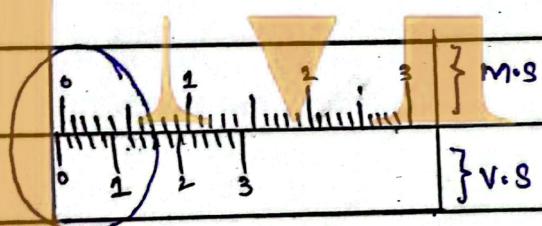
:- Positive zero error :-

If zero of vernier scale is on the right side of main scale



:- Negative zero Error :-

If zero of vernier scale is on left side of the zero of main scale.



"Zero Correction"

- * If we have positive zero error then, the value of error will be subtracted from final readings.

- * If we have negative zero error then, the value of error will be added in final reading.

Positive
Zero error = $30 \times 0.02 \text{ mm} = 0.6 \text{ mm}$

Main Scale Reading = 23 mm

Vernier Scale = $25 \times 0.02 \text{ mm} = 0.5 \text{ mm}$

= 0.5 mm

Total reading = {M.S reading} + {V.R reading}
= 23.5

Zero Correction = {Total Reading} - {Positive Zero Error}
= $23.5 - 0.6 \text{ mm}$
= 22.9 mm

Advantages of Vernier Callipers over meter rules:-

- Higher precision : Measures upto 0.02mm accurately, whereas meter ruler are less precise.
 - Ideal for Small objects :- Precisely measures small lengths , diameters, and thickness.
 - Internal and external measurements :- Accurately measures both inside and outside dimensions.
 - Depth Measurements:- Include depth gauge for measuring, unlike meter rules.
 - Ease of Readings :- Clear Vernier Scale allows precise readings.
 - Consistency and Repeatability:- Promotes consistent measurement crucial.
- "Questions"

Q2 Why do we need vernier calipers instead of meter rule?

Vernier calliper is more precise than meter rule, as the least count or minimum value it can measure is 0.1mm whereas the least count of meter rule is 1mm . The measurements taken by vernier are more precise and accurate.

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or appr.~~

113

Q₃ Can we measure distance smaller than 1mm on meter rule? why?

No, you can't measure distance smaller than 1mm on meter rule because the least count of a meter rule is

1mm therefore it cannot measure small distance than 1mm. SOCH BADLO BY MAM

Q₃ Some meter rulers are marked with inches and feet, what is the least count of meter scale on this scale?

As inches are smaller than feet, so least count will be 0.1cm or 1mm.

Screw gauge :-

"Screw gauge is a device used to measure a fraction of a smallest division on scale by rotating circular scale over it".

Pitch :- The distance travelled by circular scale over main scale in one rotation is called pitch of screw gauge. "Once we rotate the circular scale & it moves 0.5mm ahead which is known as pitch."

Q1: Define least count of screw gauge by its mathematical formula.

The least count of screw gauge is found by dividing its pitch by total number of circular scale divisions.

Mathematical formula:-

$$L.C = \frac{\text{Pitch of screw gauge}}{\text{Total circular scale divisions}}$$

$$L.C = \frac{0.5\text{mm}}{50} = 0.01\text{mm}$$

Q2 Why we prefer screw gauge over vernier scale?

Screw gauge is more precise than vernier calipers because least count of screw gauge (0.01mm) is less than least count of vernier calipers (0.1mm)

Q3 How screw gauge help us to take smaller readings?

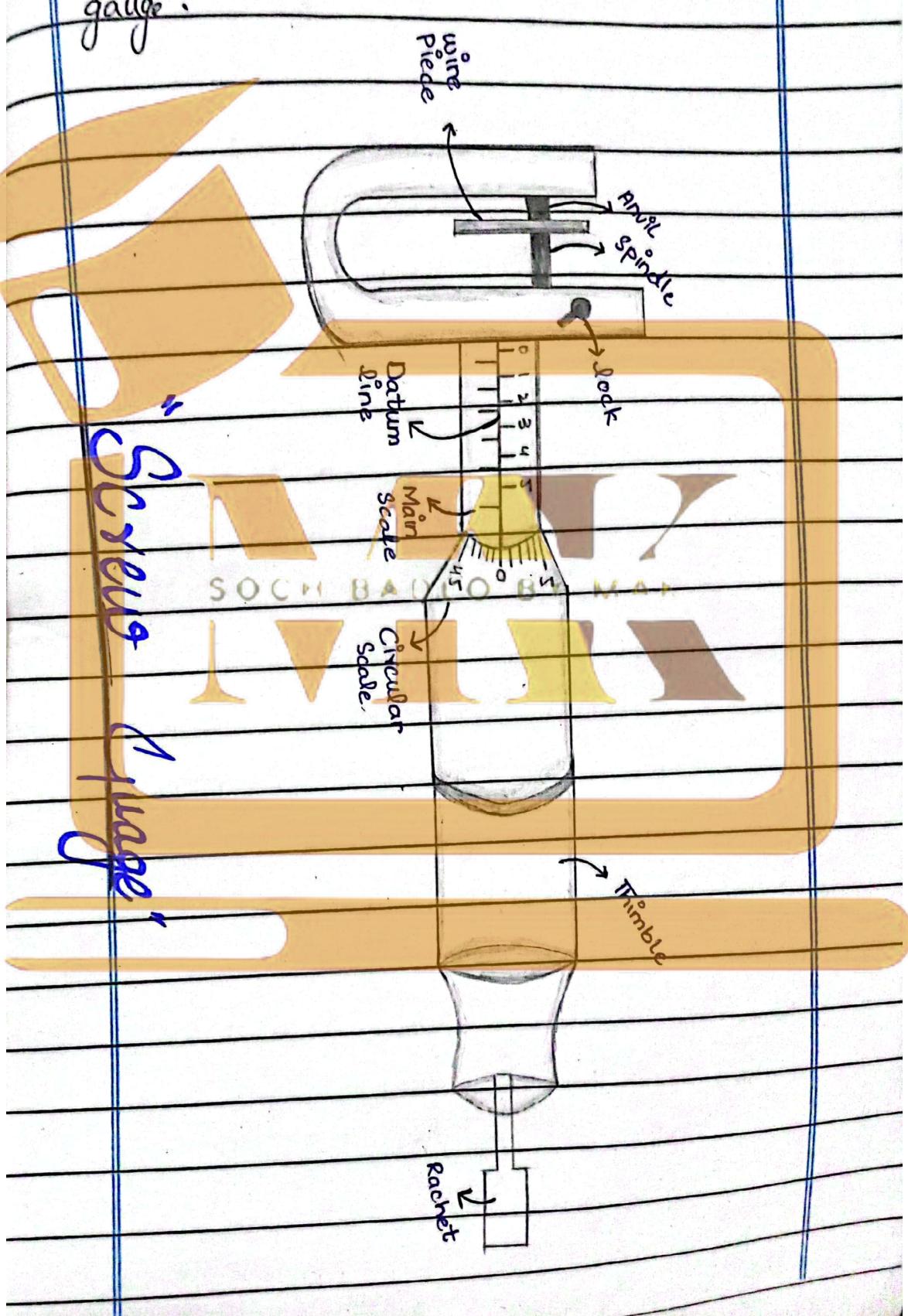
Screw gauge help us to take smaller readings by using a finely threaded screw to make precise adjustments and measuring tiny distance accurately.

"Comparison of Measurements by different length instrument"

Instrument	least Count	Examples
1- Vernier	1mm	5mm, 8mm, 7mm
Ruler		"Never in point."
2- Vernier calipers	0.1mm	5.1mm, 7.3mm, 5.2mm "only 1 digit after point"
3- Screw gauge	0.01mm	8.13mm, 7.31mm, 1.35mm "only 2 digits after point"

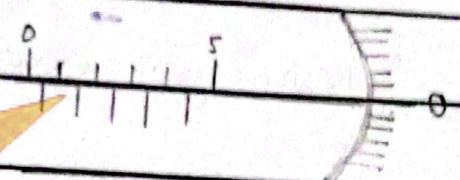
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Explain the Construction of Screw gauge.



'Zero error in Screw gauge'

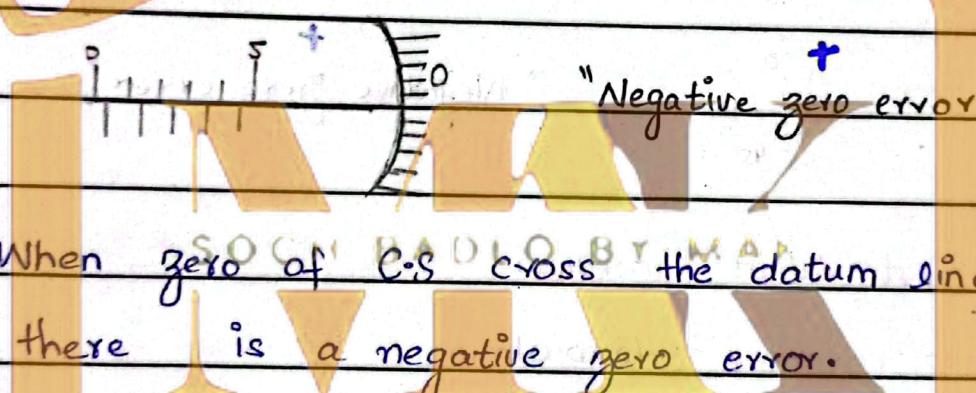
a)



"No zero error"

When zero of C.S perfectly coincides with datum line there is no zero error

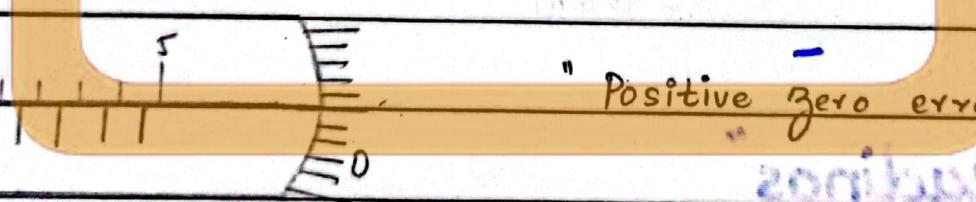
b)



"Negative zero error"

When zero of C.S cross the datum line there is a negative zero error.

c)

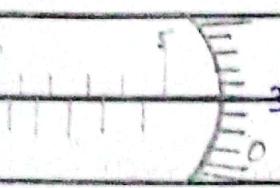


"Positive zero error"

When zero of C.S has not reached the datum line There is a negative zero error.

: Finding zero error :-

a)

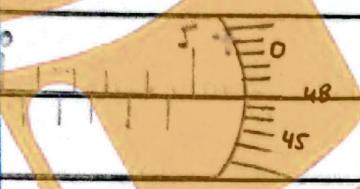


"Positive zero error"

$$\text{least count} = 0.01\text{mm}$$

$$\begin{aligned}\text{Zero error} &= 3 \times 0.01\text{mm} \\ &= 0.03\text{mm}\end{aligned}$$

b)



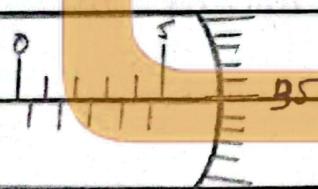
"Negative zero error"

$$\text{least count} = 0.01\text{mm}$$

$$\begin{aligned}\text{Zero error} &= 48 \times 0.01\text{mm} \\ &= 0.48\text{mm}\end{aligned}$$

"SOCH BADLO BY MAH"

"Readings"



$$\text{Main Scale} = 5\text{mm}$$

$$\begin{aligned}\text{C.S.R} &= 35 \times 0.01\text{mm} \\ &= 0.35\text{mm}\end{aligned}$$

$$\begin{aligned}\text{Total Reading} &= 5\text{mm} + 0.35\text{mm} \\ &= 5.35\text{mm}\end{aligned}$$

Physical Balance:-

Sensitive common balance with which
can measure mass in (mm) order

OR

Instrument used in laboratory to
measure mass of various objects by
comparison.

Construction:-

- 1- Vertical pillar with horizontal beam
- 2- rest on edge with 2 pans
- 3- pointer at mid of beam
- 4- levelling screws : used levelling of
balance. also called callibration
adjust screws with pointer at centre
of scale
- 5- glass case : prevent taking inaccurate
measurement
- 6- weight box : standard weight (mass)
least count : 0.01g or 10mg.

Q How we can measure mass of a body by using Physical balance.

Procedure to take Measurement:-

1. Adjust Screws.
2. raise beam by turning arresting knob clockwise.
3. balancing screws to bring Pointer at zero
4. unknown mass on left pan
5. known mass on right pan
6. lower beam if pointer not at zero
7. keep on adding & removing standard till pointer rest at zero on raising beam
8. note Standard mass on right pan
= tot. reading.

Measuring Cylinder :-

tool used in lab to measure volume

of liquids, chemicals, solutions also

Called measuring graduated cylinder.

OR

glass/transparent measuring cylinder with ^{Plastic}

Scale along its length to indicate volume.

Units :- ml or cm³

least count = 1ml or 1cm³

Regular Shaped Solid Measurement :-

1. Use height of liquid in cylinder.
2. volume of rectangular blocks = (length)³
3. volume of Sphere = $\frac{4}{3} (\pi \cdot 14\ldots) (radius)^3$

Q) IRregular Shaped Solid Measurement :-

1. i.e. Metallic bob
2. obj. immersed in liquid
3. $V_f - V_i = \text{total reading}$

:- Procedure for Measurement :-

1. Position eye at meniscus: level of liquid
2. avoid parallax error

3. Convex meniscus: read volume at bottom

of curve intersecting marking "

4. concave meniscus: read volume at top

of curve intersecting marking

Note :- $1\text{ml} = 1\text{cm}^3$

c)

ERROR:- → Mistake

↓
doubt in measurement

Uncertainty The quantification of magnitude

of error or doubt in a measurement

is called uncertainty. Uncertainty estimates

how large or small error is.

Error = Observed value - True value → formula

Define error and its types

ERROR:- Every measurement no matter

How carefully taken has a certain amount
of doubt known as error.

Systematic Error:-

Systematic error tend to occur consistently
in one direction. Either positive or negative

Some "Source of Systematic error

include"

- a) Instrumental errors, which result from imperfections in the design or calibration of the measuring instrument, as well as zero errors.

- b) Imperfections in the experimental technique or procedure, such as changes in external conditions like temp, humidity, wind velocity

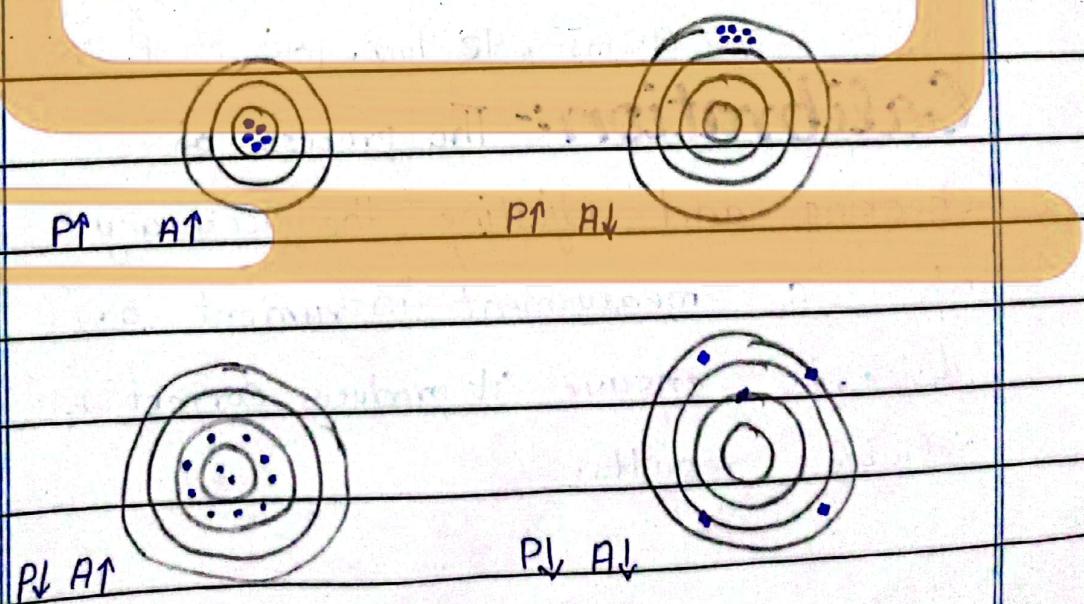
which can affect the measurement.

- c) Personal errors, which arise from an individual's bias, improper setups of the apparatus or carelessness in taking observations without following proper precautions.

Random errors:-

Random errors are unpredictable, uncontrollable errors that can happen irregularly. These errors can be caused by fluctuations in experimental conditions or imperfections in measuring instruments.

Precision and Accuracy



Precision:- Consistency and repeatability
of results

Accuracy:- How close we are to the
Standard value.

: Precision and Accuracy :-

Both are desirable quantities in measurements. Measurement should be both precise and accurate, meaning that they are both consistent and close to the true or standard value.

: Example:-

Exact value
 9.8 ms^{-2}

$$\Rightarrow 8.2 \text{ ms}^{-2}, 8.4 \text{ ms}^{-2}, 8.5 \text{ ms}^{-2} \quad P \checkmark A \checkmark$$
$$\Rightarrow 9.6 \text{ ms}^{-2}, 9.9 \text{ ms}^{-2}, 10 \text{ ms}^{-2} \quad P \checkmark A \checkmark$$
$$\Rightarrow 4.3 \text{ ms}^{-2}, 11.2 \text{ ms}^{-2}, 15.5 \text{ ms}^{-2} \quad P \times A \times$$
$$\Rightarrow 9.2 \text{ ms}^{-2}, 9.9 \text{ ms}^{-2}, 10.2 \text{ ms}^{-2} \quad P \checkmark A \checkmark$$

Calibration:- The process of checking and adjusting the accuracy of a measurement instrument or device, to ensure it produces correct & reliable results.

Q

Differentiate b/w precision & accuracy.

Precision

Accuracy

-: Definition :-

Refers to how close individual vⁿ measurements are to each other

Refers to how close a measurement is to the true value.

-: focus :-

focuses on the consistency of the results

focuses on the correctness of the result

-: Aim :-

To hit same

Aim. to hit the target

spot every time.

(True value)

-: Example :-

hitting same spot on targ-
et every time, even if it's
not the centre

Hitting the center of
the target.